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## **CLAIMS**

- A method of enhancing communication between a user using a first device and a
  content server with which the user is interacting through an interfacing handler, wherein:
  - the communication is managed as a session having one or more participants with the user, via the first device, being an initial participant to the session;
  - the user, using the first device, passes on session joining information to at least one second device;
- the at least one second device uses the joining information to join the session; and
  - the interfacing handler sends content and/or content references from the content server to the participants in the session.
- 2. A method according to claim 1, wherein the devices register their communication capabilities with the session and the interfacing handler sends content and/or content references from the content server to the devices taking account of their registered capabilities.
- 3. A method according to claim 1 or claim 2, wherein the interfacing handler sends contentfrom the content server to the at least one second device according to authorisation information specified by the user.
  - **4.** A method according to any one of the preceding claims, wherein the content server provides content in multiple media types and the at least one second is capable of handling one or more media types not handled by the first device.
  - **5.** A method according to any one of the preceding claims, wherein the interfacing handler is a browser arranged to interpret pages with markup tags provided by the content server.
- 30 6. A method according to claim 5, wherein the first device is a voice communication device and the interfacing handler is a multimodal browser capable of handling voice markup pages provided by the content server.

- 7. A method according to claim 6, wherein the first device is a cellular phone.
- 8. A method according to any one of the preceding claims, wherein the first device passeson the joining information using a short-range communication link.
  - **9.** A method according to any one of the preceding claims, wherein the or each second device is named upon joining the session with a name that is known to both the user and the interfacing handler.

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- 10. A method according to any one of the preceding claims, wherein the user can communicate with at least one second device via the first device and the interfacing handler.
- 15 11. A user communication device comprising:
  - means for setting up a communications session with an interfacing handler through which the user device can receive content from a content server;
  - means for assembling session joining data for enabling a further device to join the communication session by that device passing the session joining data to the interfacing handler; and
  - means for sending the session joining information to a said further device independently of the interfacing handler.
- 12. A device according to claim 11, wherein said means for sending the session joining information is a short-range communication subsystem.
  - 13. A device according to claim 11, wherein said means for assembling session joining data comprises means for receiving a session identifier from the interfacing handler.
- 30 14. A peripheral device comprising:
  - peripheral functionality;
  - a short-range communications subsystem for receiving session joining data over a

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short-range communications link; and

- a communications subsystem for sending the session joining information to an interfacing handler to join an existing communication session and to receive content for output via the peripheral functionality of the device.

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- 15. A peripheral device according to claim 14, wherein the communications subsystem is operative to send along with said session joining information, data on the types of content that the peripheral device can handle.
- 10 16. A voice browser service system for providing voice-form content to a user device, the service system comprising:
  - a session manager operative to set up a communication session with the user device as an initial member, and to pass the user device a session identifier for the session;
  - means for retrieving content from a content server and delivering at least some of that content as voice signals to the user device;
  - receiving means for receiving, from a further device, a joining request including said session identifier and capability information concerning what types of content the further device can handle, the receiving means being operative to pass the request to the session manager, and the session manager being responsive to the request to join the said further device to the communication session and register its capability information; and
  - means for sending to said further device, whilst joined to the communication session, elements of the said content retrieved from the content server that are of a type which, according to the device's registered capability information, the further device can handle.